

Defending Against Byzantine and Resource Consumption Attacks by Malicious Nodes in MANETs

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Abstract: A mobile ad hoc network (MANET) is a wireless network that does not depend on any fixed structure (i.e., routing facilities, such as wired networks and access points), and whose mobile nodes must cooperate among themselves to regulate connectivity and routing. Attacks where adversaries have full control of a number of authenticated devices and behave randomly to disrupt the network are stated as Byzantine attacks. While in resource consumption attack, an attacker tries to consume or waste away resources such as bandwidth, computational power, and battery power of other nodes present in the network. In this context, preventing or detecting malicious nodes launching byzantine and resource consumption attacks is of mere concern. The objective of this paper is to utilize a hybrid mechanism, referred to as Cooperative Bait Detection Scheme, which is based on DSR routing protocol to detect the byzantine and resource consumption attacks.

Keywords: malicious attacks, byzantine attack, resource consumption attack, CBDS

1. INTRODUCTION

In this paper, a mechanism called cooperative bait detection scheme (CBDS), is utilized to effectively detect the malicious nodes that attempt to launch byzantine and resource consumption attacks. This scheme is implemented in two steps i.e., the address of an adjacent node is used as bait destination address to bait malicious nodes to send a reply RREP message, and then in second step, malicious nodes are detected using a reverse tracing technique. [6]

Byzantine attack is the most likely attack in which the set of the compromised nodes are able to take part in communication while behaving like a normal nodes and make a communication robust but with a forged packet delivery associated with it. The detection of such attacks is very difficult as well as time consuming [17]. In Resource consumption attack the malicious node or attacker tries to consume both the network and node resources by generating and sending frequent unnecessary routing traffic. This routing traffic can only be RREQ and RERR packets. The aim of this attack is to flood the network with false routing packets to

consume all the available network bandwidth with irrelevant traffic and to consume energy and processing power from the nodes. [4]

The main focus in this paper is on detecting byzantine and resource consumption attacks using a dynamic source routing–(DSR) based routing scheme. DSR [6] mainly includes two main routes: route discovery and route maintenance. For execution of the route discovery phase, the source node broadcasts a Route Request (RREQ) packet through the MANET. When the RREQ is forwarded to a node, the node adds its address information into the route record in the RREQ packet. When destination receives the RREQ, it can know each intermediary node's address among the route. If an intermediate node has routing information to the destination in its route cache, it will reply with a RREP to the source node. The destination node relies on the collected routing information among the packets in order to send a reply RREP message to the source node along with the entire routing information of the recognized route. DSR does not have any type of detection mechanism, but the source node can get all route information concerning the nodes on the route. In CBDS approach, the scheme would be able to detect such nodes and will not communicate further with that node.

2. GENERAL APPROACH

In CBDS approach the source node stochastically selects an adjacent node with which to cooperate, in the logic that the address of this node will be used as bait destination address to bait malicious nodes to send a reply RREP message. Further, using a reverse tracing technique malicious nodes are thereby distinguished and prevented from participating in the routing operation. It is expected that when there will be a significant drop in the packet delivery ratio, an alarm is sent by the destination node back to the source node to trigger the detection mechanism again. This CBDS scheme merges the advantage of both proactive and reactive detection schemes response respectively in instruction to decrease the resource wastage.[6]

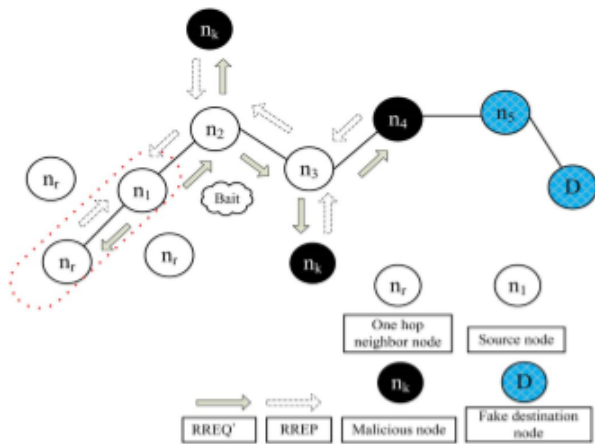


Fig. 1: Random Selection of a cooperative bait address

This CBDS scheme mainly includes two phases:

Executing both the phases, we will be able to defend the network from byzantine attack and hence the performance of the network will increase.

Phase I-The objective of this phase is to entice a malevolent node to send a route reply RREP by sending the bait RREQ' that it has used to advertise itself as having the shortest path to the node.. To achieve this objective, the algorithm in the Algorithm1 has been designed to generate the destination address of the bait RREQ'. The source node randomly selects an adjacent node, i.e., n_r , within its one-hop neighborhood nodes and collaborates with this node by taking its address as the destination address of the bait RREQ'. Because each node baits randomly, the adjacent node would be changed if the node moved; the bait would not remain unchanged. There is some follow-up phase I analysis as follows: Firstly, if the n_r node had not launched an attack, then after the source node had sent out the RREQ', there would be other nodes' reply RREP in addition to that of the n_r node. This specifies that the malicious node existed in the reply routing, as shown in Fig. 1. [6] Therefore, a reverse tracing program in the next phase would be started in order to detect this route. If only the n_r node had sent the reply RREP, it means that there was no other malicious node present in the network and that the CBDS had originated the DSR route discovery phase.

Furthermore, if n_r was the malicious node of the attack, then after the source node had sent the RREQ', other nodes would have also sent reply RREPs. This would indicate that malicious nodes existed in the reply route. In this case, the reverse tracing program in the next phase would be initiated to detect this route. If n_r intentionally gave no reply RREP, it would be directly listed on the attack list by the source node. If only the n_r node had sent a reply RREP, it would mean that there was no other malicious node in the network, except the

route that n_r had provided; in this case, the route discovery phase of DSR will be started. [6]

Algorithm 1

Input: N number of nodes, Source Node S, Destination Node D

Output: Malicious node detection

For each node n_i

Repeat

Phase 1

Select adjacent node n_r randomly from S

Location of selected node is taken as D

Send the RREQ' to the path

The RREP of other nodes on path to n_r is received

If reply $RREP \in n_r$

No other malicious node detected

Else

Presence of malicious attack

Phase 2

If n_m reply to false RREP

Record the address list in RREP

If n_k receives RREP

Separate the address list from S to D

K_k finds the route information to D

For K_k to be non-malicious

(a) Compare each node n_k to IP of RREP

(b) Find the next hop of n_k

(c) Select a hop of n_k

If (a) \neq (b) and (c)

K_k can perform forward back

$Z=K1 \cap K2 \cap \dots \cap Kn$ Dubious path

The reverse tracing operation in phase II will be directed for nodes receiving the RREP, with the goal to deduce the dubious path information. It should be highlighted that the CBDS is able to detect more than one malicious node simultaneously when these nodes send reply RREPs. Indeed, when a malicious node (initiating byzantine attack), for example, n_m , replies with a false RREP, an address list $P=\{n1, \dots, n_k, \dots, n_m, \dots, n_r\}$ is recorded in the RREP. If node n_k receives the RREP, it will separate the P list by the destination address $n1$ of the RREP in the IP field and get the address list $K_k=\{n1, \dots, n_k\}$, where K_k represents the route information from source node $n1$ to destination node n_k . Then, node n_k will determine the differences between the address list $P=\{n1, \dots, n_k, \dots, n_m, \dots, n_r\}$ recorded in the RREP and $K_k=\{n1, \dots, n_k\}$. Therefore, we get

$$K_k' = P - K_k = \{n_{k+1}, \dots, n_m, \dots, n_r\} \tag{1}$$

Where K_k represents the route information to the destination node (recorded after node n_k).

To avoid interference by malicious nodes and to ensure that K_k does not come from malicious nodes, if node n_k received the RREP, it will compare:

- a) Compare the source address in the IP fields of the RREP;
- b) Find the next hop of n_k in the $P=\{n_1, \dots, n_k, \dots, n_m, \dots, n_r\}$;
- c) Select a one hop of n_k .

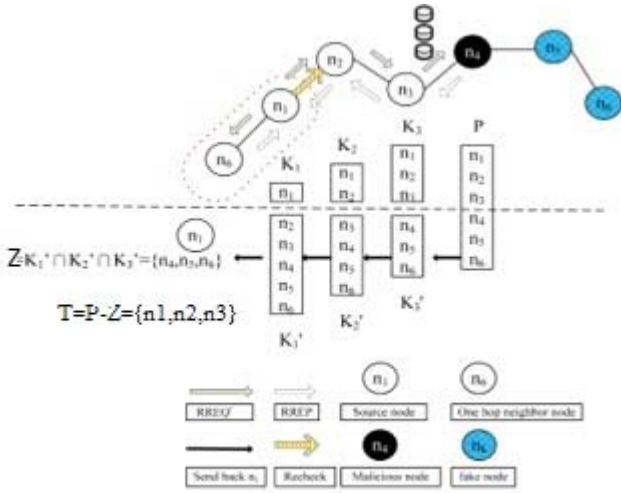


Fig. 2: Phase II of CBDS

If (a) is not the same with (b) and (c), then the received K_k can perform a forward back. Otherwise, n_k should just forward back the K_k . In Fig. 3, although n_4 can reply with $K_4'=\{n_5, n_6\}$, n_3 will check and then remove K_4' when it receives the RREP. After the source node obtains the intersection set of K_k , the dubious path information S replied by malicious nodes could be detected, i.e.

$$Z=K_1' \cap K_2' \cap K_3' \dots \cap K_k. \tag{2}$$

A malevolent node would reply the RREP to every RREQ, nodes that are present in a route before this action happened are assumed to be trusted. The set difference operation of P and Z is conducted to acquire a temporarily trusted set T , i.e.

$$T=P - Z. \tag{3}$$

For the confirmation, that the malicious node (initiating byzantine attack) is in set Z , the source node would send the test packets to this route and would send the recheck message to the second node toward the last node in T . The source node will then store the node in an attack list and broadcast the

alarm packets through whole network to update all other nodes to dismiss their operation with this node.

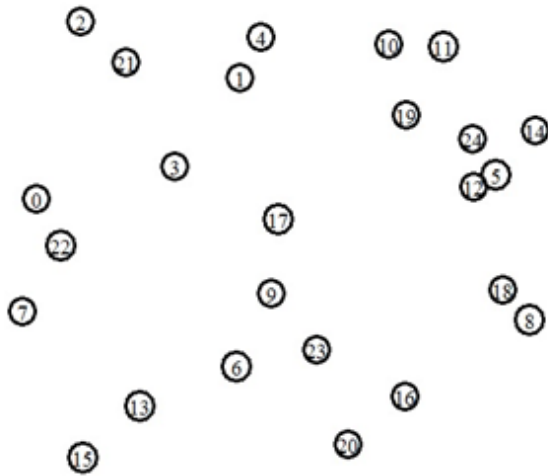
If the last node drops the packets instead of diverting them, the source node would store it in the attacks list. The states faced by malicious nodes in the route are illustrated in Fig. 2. Here, only a single malicious node n_4 exist in the route, the source node n_1 make up to send a packet to node n_6 . Node n_4 replies with a false RREP along with the address list $P=\{n_1, n_2, n_3, n_4, n_5, n_6\}$, only after n_1 sends the RREQ node. Here, node n_5 and n_6 are random nodes filled in by n_4 . If n_3 had receive the replied. RREP by n_4 , it would separate the P list by the destination address n_1 of the RREP in the IP field and get the address list $K_3=\{n_1, n_2, n_3\}$. It would then conduct the set difference operation between the address lists P and $K_3=\{n_1, n_2, n_3\}$ to acquire $K_3'=P-K_3=\{n_4, n_5, n_6\}$, and would reply with the K_3' and RREP to the source node n_1 according to the routing information in P . Similarly, n_2 and n_1 would also perform the same operation after receiving the RREP; and will obtain $K_2'=\{n_3, n_4, n_5, n_6\}$ and $K_1'=\{n_2, n_3, n_4, n_5, n_6\}$, respectively; and then will send them back to the source node for intersection. The uncertain path information of the malicious node, i.e., $Z=K_1' \cap K_2' \cap K_3'=\{n_4, n_5, n_6\}$, is obtained. The source node then calculates $P - Z=T=\{n_1, n_2, n_3\}$ to acquire a temporarily trusted set. At the end, the source node will send the test packets to this path and the recheck message to n_2 , requesting it to enter the immoral mode and listening to n_3 . It could be found that n_3 might divert the packets to the malicious node n_4 ; hence, n_2 would return the listening result to the source node n_1 , which would record n_4 in an attack list, as the result of the listening phase. In Fig. 2, there was a single malicious node n_4 in the route, which responded with a false RREP and the address list $P=\{n_1, n_2, n_3, n_5, n_4, n_6\}$, then this node would have purposely selected a false node n_5 in the RREP address list to interfere with the follow-up operation of the source node. However, the source node would have to intersect the received K_k' to obtain $Z=K_1' \cap K_2' \cap K_3'=\{n_5, n_4, n_6\}$ and $T=P - Z=\{n_1, n_2, n_3\}$ and request n_2 to listen to the node that n_3 might send the packets to. As the result of this listening phase, the packets that should have been diverted to n_5 by n_3 should have been sent to n_4 . The source node would then store this node to the attacks list. In Fig. 3, if n_5 and n_4 were cooperative malicious nodes, we would obtain $T=P-Z=\{n_1, n_2, n_3\}$ and n_2 would be requested to listen to which node n_3 might send the packets. Either n_5 or n_4 would be detected, and their cooperation stopped. Hence, the remaining nodes would be baited and detected. Fig. 2 illustrates that even if there were more malicious nodes in MANETs, the CBDS would still detect them simultaneously when they send the reply RREP.

3. SIMULATION SCREENSHOTS

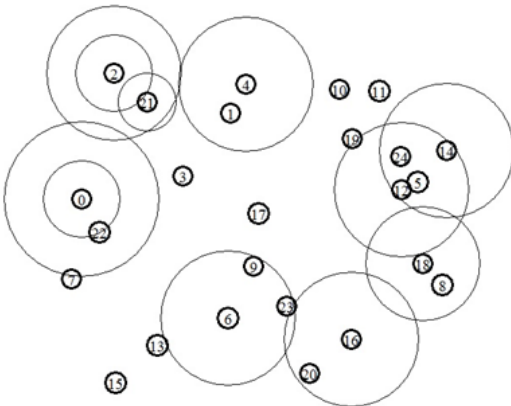
There are some screenshots presented below after the execution of the above algorithm. The execution of the same has been done on 25 nodes in the network with assistance of

windows platform through Cygwin Terminal and NS2 Simulator.

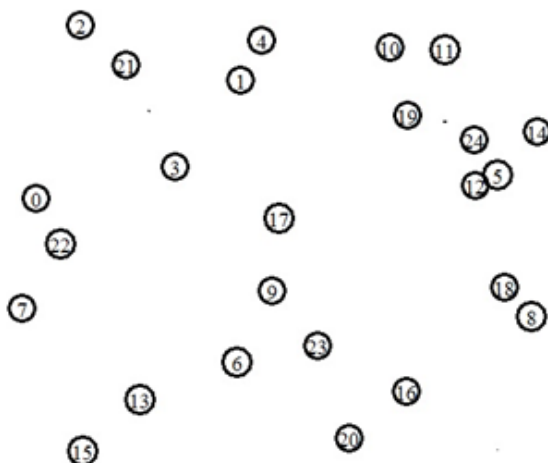
1) Network Initialization



2) Packet Broadcasting and Reply



3) Finding Malicious Nodes Path



In the Byzantine attack the attacker creates nodes, routing loops and forwards packets through non-optimal path or selectively dropping packets degrading the routing services as detailed in the algorithmic explanation above.

Whereas in resource consumption attack the attacker consumes the resources like bandwidth, computational power, and battery power of other nodes in the network. Since the attacker in CBDS approach will defend the attacker to participate further in networking, this will help to reduce packet loss and ultimately improve network performance and increases packet delivery ratio.

The increase in the performance of the network using CBDS can be viewed as graphs in the next paper based on analysis of some existing techniques. A comparative analysis will be presented using parameters Packet Delivery Ratio, End-to-End Delay, throughput and routing overhead.

4. CONCLUSION & FUTURE WORK

The CBDS approach is a hybrid approach that comprises of proactive and reactive architecture. We have used this approach for defending the network from byzantine and resource consumption attacks. As a future work, we intend to evaluate the performance of the network based on the Qos parameters such as packet delivery ratio, throughput, end-to-end delay and routing overhead. Also the comparative analysis would be done with the existing techniques based on the above mentioned parameters. Performance evaluation will let us know that there is very less consumption of resources using CBDS approach since the packet delivery ratio will be more using the above algorithm.

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